



A Proud Member of US Soccer

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**AMENDED**

APPLICATION TO HOST A TOURNAMENT OR GAMES

Name of Tournament or Games: Long Bay Surf Cup Website URL: www.longbaysc.com  
 Hosting Organization: Long Bay Soccer Type of Tournament:  Select  Recreational  Select & Rec  
 Designate Official of Hosting Organization: Gaudio Volpe Title: Pres. Phone: 843 997 2350  
 Address: 744 Elizabeth Email: gvolpe@gmail.com Phone ( ) \_\_\_\_\_ H  
 City: Garden City State: SC Zip Code: 29576 Phone ( ) \_\_\_\_\_ FAX  
 State Association or Affiliate: SCVSA Guest Referee Applications Accepted:  Yes  No  
 Location of Tournament or Games: Myrtle Beach SC TEAM ENTRY DEADLINE: 09/01/09  
 Date(s) of Tournament or Games: 9/19-9/20 Estimated # of Teams: 50  
 Tournament or Games Director or Contact Person: Gaudio Volpe Phone ( ) 997 2350 W  
 Address: \_\_\_\_\_ Email: \_\_\_\_\_ Phone ( ) \_\_\_\_\_ H  
 City: \_\_\_\_\_ State: \_\_\_\_\_ Zip Code: \_\_\_\_\_ Phone ( ) \_\_\_\_\_ FAX

Age Groups Accepted	Type(s) of Teams Accepted *	B	G	Roster Size	# Guest Players Allowed	Length of Games	# Players on Field	Awards	Minimum # of Games	Entry Fee	Band	
U-8 B/Y	01	All	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	12	3	50	6	<input checked="" type="checkbox"/>	3	400	<input type="checkbox"/>
U-9 B/Y	02	All	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	12	3	50	6	<input checked="" type="checkbox"/>	3	400	<input type="checkbox"/>
U-10 B/Y	03	All	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	12	3	50	6	<input checked="" type="checkbox"/>	3	400	<input type="checkbox"/>
U-11 B/Y	04	All	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	14	3	50	8	<input checked="" type="checkbox"/>	3	450	<input type="checkbox"/>
U-12 B/Y	05	All	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	14	3	50	8	<input checked="" type="checkbox"/>	3	450	<input type="checkbox"/>
U-13 B/Y	06	All	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	18	3	50	11	<input checked="" type="checkbox"/>	3	475	<input type="checkbox"/>
U-14 B/Y	07	All	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	18	3	60	11	<input checked="" type="checkbox"/>	3	475	<input type="checkbox"/>
U-15 B/Y	08	All	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	18	3	70	11	<input checked="" type="checkbox"/>	3	475	<input type="checkbox"/>
U-16 B/Y	09	All	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	18	3	70	11	<input checked="" type="checkbox"/>	3	475	<input type="checkbox"/>
U-17 B/Y	10	All	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	18	3	70	11	<input checked="" type="checkbox"/>	3	475	<input type="checkbox"/>
U-18	11	All	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	18	3	70	11	<input checked="" type="checkbox"/>	3	475	<input type="checkbox"/>

\*List of types of teams and tournaments is on reverse side of this form.

**RESTRICTED TOURNAMENT** - Open only to members of US Youth Soccer and the State Associations.  
 Teams will be restricted to teams within the state association  Teams will be invited from all US Youth State Associations/Affiliates only.  
 **UNRESTRICTED TOURNAMENT** Other US Soccer Members as listed: USA Youth  
 Teams as listed: \_\_\_\_\_

The Hosting Organization agrees to be bound by and comply with the terms contained in the TOURNAMENT AND GAMES HOSTING AGREEMENT and all applicable rules of the approving State Association or Affiliate.  
 Signature of Designated Official of Hosting Organization: [Signature] Date: 6/3/09

APPROVAL

(For Official Use Only) STATE ASSOCIATION OR AFFILIATE: SOUTH CAROLINA YOUTH SOCCER Date: 7/16/09  
 By: [Signature] Title: CUPS & GAME DIRECTOR



# US Youth Soccer

## TOURNAMENT OR GAMES HOSTING AGREEMENT

in consideration of permission being granted to Long Bay Surf Cup to hold a tournament  
 or games at Long Bay Soccer (Hosting Organization) Myrtle Beach (City) SC (State)

On the dates of 9/19-9/20, 20 09, we agree to the following conditions:

**ABIDE BY RULES:** We shall abide by all statements made in our approved US Youth Soccer Application to Host A Tournament or Games, in our tournament invitation, in our tournament rules, in the US Youth Soccer Travel and Tournament Policy and in this US Youth Soccer Tournament or Games Hosting Agreement. We agree that all decisions regarding acceptance of teams into a tournament shall be fairly and impartially made and shall not be based upon race, creed, color or national origin and that we will not advertise by any means the tournament or games until all approvals are received.

**INVITATIONS:** The tournament or games approval form shall accompany all tournament or games invitations distributed.

**HOUSING:** We agree that we will not require a team to use only accommodations approved or provided by the hosting organization or other organization, unless disclosure is made on the tournament application form of the required hotel/motel names and the guaranteed rates.

**PROCURING LIABILITY INSURANCE:** We have procured liability insurance coverage for the tournament or games with limits of not less than \$1,000,000/\$2,000,000 which names the State Association or Affiliate with which the Hosting Organization is a member. A copy of the certificate of insurance, IF REQUIRED, is attached issued by \_\_\_\_\_.

**REQUIRING MEDICAL AUTHORIZATIONS:** We shall require all teams participating in the tournament or games to provide medical releases for each player in an appropriate form. These authorizations shall be reviewed by the Hosting Organization at registration and kept in the possession of a team official.

**ADVANCE PUBLICATION OF RULES:** We agree that our tournament or games rules shall be included with the invitation sent to each team and shall, again, be published to all teams accepted prior to the start of the tournament/games.

**CREDENTIALS CHECKS:** We agree that we shall conduct credentials checks to ensure that all players are registered with US Youth Soccer or US Soccer or a member thereof or their national association, properly rostered with their team, and participating in accordance with representations set forth on the US Youth Soccer Application to Host a Tournament or Games. We agree that we will not modify or mark in any way original rosters or member passes; and will not register any player, coach, or team official or issue any member pass.

**USE OF US SOCCER REGISTERED REFEREES:** We agree that we shall use for all games only US Soccer registered referees who are in good standing (unless US Soccer has granted a waiver to allow the use of authorized referees from another country), and shall use a one- or 3-referee system. We intend to use a 3-referee system for the following age groups: U19 & U20. There will be an adequate number of US Soccer registered referees available in the area during the tournament or game dates to cover the scheduled games. We have selected the following assignor to assign referees for the tournament or games (NOTE: ONLY US Soccer certified assignors may be used.):

Name John Rownd Phone (843) 469-1912 w  
 Address PO Box 4601 Email jrownd@juno.com Phone ( ) \_\_\_\_\_ H  
 City MI State SC Zip 29576 Phone ( ) \_\_\_\_\_ Fax

**AVAILABILITY OF POLICE AND RESCUE SERVICE:** We have notified the local police, ambulance, and emergency rescue services of the date of the tournament or games and the times and fields which will be used for games, and have been advised by them that they will be available to render assistance if needed. We will use the following method(s) of contacting emergency services  
EMT

**TOURNAMENT OR GAME RULES - BEHAVIOR:** We agree that our tournament or game rules contain provisions ensuring that the behavior of teams, players, coaches, and spectators is appropriately controlled, including specific provisions that—

- Spell out the disciplinary measures to be imposed for the issuance of red and yellow cards or other improper conduct;
- indicate what procedures will be followed regarding protests and appeals;
- indicate that all disciplinary measures imposed by hosting organizations shall be limited to placing restrictions upon an individual's group participation in the tournament/games;
- record the issuance of all red and yellow cards and other matters involving the conduct of a team, its players, coaches, and supporters and also report them immediately to the home State Association and the home club/league of the team; and
- state that the home State Association or member thereof and the home club or league shall, except in the case of referee assault or abuse, have the responsibility for imposing, should circumstances warrant, additional penalties within their respective jurisdictions with regard to any matters arising from the tournament or games.

**TOURNAMENT CANCELLATION:** We agree that our tournament or game rules shall state what refunds, if any, shall be made to participating teams if all or a portion of the tournament or games is cancelled by the hosting organization for any reason.

**POST TOURNAMENT OR GAMES REPORT:** We agree that we shall file any required Post Tournament or Games Report with the State Association or Affiliate granting us permission to host this tournament or games within 30 days after the conclusion of the tournament or games. We understand that failure to file the report may preclude the tournament/games host from receiving approval for any tournament/games for the following seasonal years until the report is filed. The Post Tournament or Games Report shall include the following information:

- the number of teams participating in each age group (boys and girls);
- if a champion is determined, the name of the champion for each group;
- the number of teams from each State Association, Affiliate, other Organization Member, or foreign country;
- if "Sportsmanship Awards" are given, the criteria for the award and to whom awards were given;
- the number of fields used for the tournament/games;
- the name of the sponsor, if any; and
- the names and teams of all players issued red and yellow cards, and details of any other matters involving the improper or unsporting conduct of a team, its players, coaches or supporters. **NOTE: Any incident of referee assault or referee abuse by a player, coach, manager, club official, or game official must be reported to the alleged offender's home State Association, or member thereof immediately, but in no event later than 48 hours after an incident of referee assault or abuse..**

\_\_\_\_\_  
Signature of Hosting Organization Designated Official

0/3/09

Date

\_\_\_\_\_  
Signature of Tournament or Games Director

0/3/09

Date

Hosting Organization Long Bay Soccer Phone ( ) 995 0375 W  
 Address PO Box 11201 Email jennifer@esper-digital.net Phone ( ) \_\_\_\_\_ H  
 City MI State SC Zip 29576 Phone ( ) \_\_\_\_\_ Fax

Tournament or Games Headquarters St James Middle Phone ( ) \_\_\_\_\_ W  
 Address 9775 St James Rd Email \_\_\_\_\_ Phone ( ) \_\_\_\_\_ H  
 City MB State SC Zip 29588 Phone ( ) \_\_\_\_\_ Fax

# Long Bay Surf Cup

## Tournament Rules

### Registration and Credentials

**REGISTRATION:** Teams must check in at the **MANDATORY REGISTRATION**. Mandatory Registration will be on Sept 18, 2009 with times and place to be announced prior to 9/18/09. Saturday morning check in is available from 7 am to 9 am at St. James Middle School Fields, by prior appointment only. Failure to check in will result in automatic disqualification (without a refund of the fee) from the Tournament.

**CREDENTIALS:** At the Mandatory Registration, teams must provide the required credentials. All teams must provide laminated Player I.D. Cards with photographs, roster, and signed Medical Release Forms. USYSA Teams from outside SCYSA must also provide approved Travel Papers.

**ROSTERS:** Teams may register a maximum of eighteen (18) players for U13-18, fourteen (14) players for U11-12, and twelve (12) players for U8-U10. A team may use up to three (3) guest players but any team utilizing guest players is still limited to the maximum roster size specified above.

### Rules of Play

FIFA Laws of the Game will apply as modified by USYSA and SCYSA- as described herein.

**Duration of Games & Overtimes, By Halves, and Ball Size are as follows:**

Division	Regulation Halves	Standard 30 Min. Halves	Overtime	Ball Size
U18	35 Minutes	35 Minutes	10 Minutes	5
U17	35 Minutes	35 Minutes	10 Minutes	5
U16	35 Minutes	35 Minutes	10 Minutes	5
U15	35 Minutes	35 Minutes	10 Minutes	5
U14	30 Minutes	35 Minutes	10 Minutes	5
U13	25 Minutes	35 Minutes	7 Minutes	5
U12	25 Minutes	30 Minutes	5 Minutes	4
U11	25 Minutes	30 Minutes	5 Minutes	4
U10	25 Minutes	25 Minutes	5 Minutes	4

U9	25 Minutes	25 Minutes	5 Minutes	4
U8	25 Minutes	25 Minutes	5 Minutes	4

\*All Preliminary Games will be called not less than five (5) minutes prior to the scheduled start of the next game regardless of the amount of time played in each half up to that point. A game is "complete" upon completion of one half of play regardless of the circumstances of termination during the second half with final results based on the score at the time the game is called. Preliminary games can end in a tie.

Quarter-Final games ending in a tie after regulation will proceed immediately to FIFA Penalty Kicks to determine who advances to Semi-Finals.

\*\* Semi-Final and Final games tied after regulation will play two equal overtime halves. If a tie still exists after overtime halves in Final games, FIFA Penalty Kicks will determine who advances or is awarded the trophy. Penalty Kicks will immediately follow the game.

**HALF TIME:** Half Time will be exactly five minutes.

**GAME CHECK-IN CONDUCT:** At least fifteen minutes prior to the start of each scheduled game, a team representative must present to the Field Marshall the team's player cards and game card so the team may be checked in to play and the game started as scheduled. The Field Marshall will retain the game card and the team's player cards until completion of the game. Each team manager or representative will be required to initial the game card area for that game before the player cards will be returned. A team who fails to properly check in with the Field Marshall will forfeit that game.

**PLAYERS' EQUIPMENT:** It will be at the Referee's discretion to determine the safety and suitability of player equipment including the wearing of a hard brace. Hard casts are not allowed per SCYSA- rules. Shin guards are mandatory for all players.

**SUBSTITUTIONS:** Free substitution will be allowed in all age groups. However, teams may substitute only with the referee's permission and only at the following times (including overtimes):

- Prior to a throw-in by the team in possession;
- Prior to a goal kick, by either team;
- After a goal, by either team;
- After an injury on either team when the referee stops play;
- At halftime;
- On a caution, only the cautioned player may be substituted at that time.

**COACHING:** All Coaches have total responsibility for the conduct of their players, substitutes, friends and spectators at all times. Coaching from the sidelines (giving direction to one's own team on points of strategy and position) is permitted, provided:

- No mechanical devices are used;
- The tone of the voice is instructive and not derogatory;
- Each coach or substitute remains within 10 yards on either side of the halfway line;
- No coach, substitute, or spectator makes derogatory remarks or gestures to the referees, other coaches, players, substitutes, or spectators;
- No coach, substitute, or spectator uses profanity or incites, in any manner, disruptive behavior.

**CAUTIONS AND EJECTIONS:** A player or coach receiving two cautions (yellow cards) in a single game is considered to have been given an Ejection (red card) for the purposes of awarding points for the Tournament competition. A player who has been ejected (sent off), will not be replaced. A player or coach who has been ejected will not return for that game and will not be allowed to participate in the next scheduled game. A player or coach who is ejected for **violent conduct or serious foul play** will not be allowed to participate in the next **TWO** scheduled games. Any player or coach who assaults a referee will be expelled from the Tournament. For the purpose of this Tournament a coach can be carded. A team will be disqualified from the Tournament if any player or coach fails to comply with the provisions of this section.

**SUSPENDED AND TERMINATED GAMES:** If in the opinion of tournament officials a game must be suspended (for reason); the game may be resumed, but is subject to being ended not less than five (5) minutes prior to the scheduled start of the next game. If in the opinion of tournament officials, a game must be terminated for misconduct of players, bench coaches, or spectators, the offending team could be suspended from further play and forfeits that game and all remaining games. All previous points earned remain as played. Additionally, the home league and State Association will be contacted as appropriate.

If a game is terminated due to problems associated with the fields, including lighting for a night game, or due to the serious injury of a player (see the next section entitled "INJURY") the resumption of play for that game will be at the discretion of the tournament officials. Tournament officials may at their option conclude the game, require completion of the game or utilize penalty kicks to determine the winner of the game depending upon the circumstance and taking into account the potential effect of the game results on the standings of the teams.

**INJURY:** Delays of the game will only be allowed for an injury requiring professional medical attention and the inability to remove the injured player from the field until and while the medical attention is being provided to the player. The delay will result in appropriate time being added to the full game time, based on the judgment of the referee. Otherwise, each game will be played with a running clock and no suspension of the clock

time. However, all preliminary games will be terminated not less than five (5) minutes prior to the scheduled start of the next game. The failure to complete any game due to a serious injury requiring suspension of the game play shall be controlled by the preceding section, "SUSPENDED AND TERMINATED GAMES."

## **Tournament Competition**

**DETERMINING WINNERS:** Teams will be awarded points on the following basis:

- Six (6) points for each Win
- Three (3) points for each Tie
- Zero (0) points for each Loss
- One (1) point for each goal scored up to a maximum of three (3) per game.
- One (1) point for each shutout
- MINUS ONE (-1) FOR EACH PLAYER OR COACH EJECTED**
- A 0-0 tie will be scored as 4 points for each team (3 for tie, 1 for shutout)

In the event of a tie in points at the end of bracket play, the teams to advance will be determined as follows:

1. The winner in head to head competition.
2. Fewest goals against.
3. Most goals for.
4. Most total wins.
5. Most shut outs
6. If a tie still exists after steps 1 through 5, FIFA Penalty Kicks will be taken fifteen (15) minutes prior to the scheduled start of the appropriate Quarterfinal or Semifinal game.
7. If a three-way tie exists within a bracket after steps 1 through 5, a three-way coin flip will be conducted. The teams that tie in the coin flip will compete in FIFA Penalty Kicks to eliminate one team prior to proceeding to FIFA Penalty Kicks with the third team. The coin flip and time of the FIFA Penalty Kicks will be determined at the fields.

If ties exist in the determination of a wild card team, criteria 2 through 7 will be applied.

**HOME TEAM:** The Home Team will be the team which appears first on the game schedule. The Home Team will supply the game ball, unless supplied by the Tournament. The game ball will be subject to Referee approval. The Home Team will be required to switch to alternate jerseys to accommodate a color conflict as declared by the referee. If the Home Team cannot supply alternate jerseys, the Home Team will forfeit the game. The Home Team will have the selection of the side of the field they wish to defend and the visiting team will start with the kick off. No two teams will play from the same side of the field, with the Home Team selecting the side from which they will play.

**FORFEITS AND BYES:** All teams who forfeit will have the game(s) scored a 0-1 loss. The winner will be awarded eight tournament points (six for the win, one for a goal, and one for a shutout). Teams failing to report ready to play within five minutes of the scheduled kick off time will forfeit. Home Teams unable to supply alternate jerseys, or teams failing to check in at the Mandatory Registration or for taking actions which cause a game to be terminated will forfeit. Byes will be scored and tournament points awarded the same as a forfeit.

**PROTESTS:** NO PROTESTS WILL BE ALLOWED.

**DISPUTES:** Game conduct is under the jurisdiction of the referee and the tournament will not overrule a referee's decision.

**GUEST TEAMS:** The Tournament may accept a team as a "Guest Team" in order to fill a late vacancy in a Division. Guest Teams cannot advance out of Bracket. Guest Team game results are predetermined to be a 1-0 against the Guest team. The opposing team is awarded eight points.

**INCLEMENT WEATHER OR ACT OF GOD:** In the event of inclement weather, or act of god, once the games have begun, winners will be decided based on points earned up to that point, with any tie breakers being determined using the protocol outlined above in numbered paragraphs 6 and 7 of the section entitled, "DETERMINING WINNERS".

In case of cancellation due to inclement weather, the "Tournament Committee" retains the right to keep up to one-third (1/3) of the team fee to cover expenses. There will be no make-up games due to inclement weather.

## **Tournament Play**

**SIX TEAM DIVISION** will consist of two (2) Brackets of three (3) teams. Each team will play three (3) games including one crossover. The high point team from each bracket will meet for the Championship.

**EIGHT TEAM DIVISION** will consist of two (2) Brackets of four (4) teams. Each team will play the others within its Bracket for a total of three (3) preliminary games. The winner of Bracket A will play the second place team of Bracket B in the Semi-Final Game 1, and the winner of Bracket B will play the second team of Bracket A in Semi-Final Game 2. The Semi-Final winners will meet for the Championship.

**TWELVE TEAM DIVISION** will consist of three (3) Brackets of four (4) teams. Each team will play the others within its Bracket for a total of three (3) preliminary games. The winner of Bracket A will play the Wildcard Team in semi-final Game 1, and the winners of Brackets B and C will play in a Semi-Final Game 2. The Wildcard Team will be the second place team with the most points or tiebreakers. If the Wildcard Team comes from Bracket A, then the Winner of A will play Winner B, and the Winner C will play the Wildcard. The Semi-Final winners will meet for the Championship.

SIXTEEN TEAM DIVISION will consist of four (4) Brackets of four (4) teams. Each team will play the others within its Bracket for a total of three (3) preliminary games. The winner of Bracket A will play the 2nd place team of Bracket B in Quarter-Final Game 1. The winner of Bracket B will play the 2nd place team from Bracket A in Quarter-Final Game 2. The winner of Bracket C will play the 2nd place team from Bracket D in Quarter-Final Game 3. The winner of Bracket D will play the 2nd place team from Bracket C in Quarter-Final Game 4. The winner of Quarter-Final Game 1 will play the winner of Quarter-Final Game 3 in Semi-Final Game 1. The winner of Quarter-Final Game 2 will play the winner of Quarter-Final Game 4 in Semi-final Game 2. The Semi-Final winners will meet for the Championship.

The Tournament Director shall have the right to make any changes to the rules or divisions as deemed fit.